

Sketch 10: Game Board Modification

Due: Wednesday, April 3, 2019, 1:30 PM

Use Adobe Photoshop to alter/transform the game board from one of the following: Monopoly, Chutes and Ladders, or The Game of Life*. Your alterations should be based on an original concept/theme.

1. Use Photoshop to alter one of the game boards listed above. Adapt visual elements of your game to correspond with your theme. Some examples:
 - a. "Shoots and Ladders of the Soviet Revolution" might use iconography from Soviet agitprop posters, and hammers/sickles in place of the slides and ladders.
 - b. Termite-opoly might include areas that appear to have been eaten/destroyed by termites, and the "properties for sale" might all have obvious structural problems and/or have prices based on the deliciousness of the rotten wood.
 - c. Genghis Khan's Game of Life could include elements lifted from classical art of the Mongol Empire and references to historical events/conquests.
2. Publish your modified game board as an HTML project on Glitch. Include the following:
 - a. A .PNG image of your altered game board, scaled to **600 x 600 pixels**
 - b. An image of one of your "player" tokens, saved as a .PNG file on a transparent background
 - c. A link to a downloadable .zip archive of the original .PSD file of your game board, at its full resolution

Rules

1. You are creating a work of visual art, not a playable game. (You do, however, have to give your game board a name.)
2. You may **NOT** use any of the following themes:
 - a. You and your life
 - b. Bard (e.g. "Bardopoly")
 - c. Games at Work-opoly (do not adapt this class into a game board)
 - d. Any "-opoly" that already exists online (do a Google search/Google image search)

Learning Objectives

1. Use Photoshop to make game assets
2. Learn to resize images in different formats, including formats with alpha transparency
3. Brush up on your HTML
4. Use graphics to illustrate a game theme

Resources

See attached files: Monopoly .psd, ChutesAndLadders .jpg, GameOfLife .jpg

* The board game, not Conway's "Game of Life."