## CMSC 117: Introduction to Computing: Interactive Systems Self Portrait Critique

Due October 1, 2012

Find a self-portrait sketch on <a href="http://bard117f12.sketchpad.cc">http://bard117f12.sketchpad.cc</a> that interests you. Answer the following questions for each sketch:

- 1. What is the name of the sketch?
- 2. Who is the author of the sketch?
- 3. Does the author credit any other work as an inspiration or base for this sketch?
- 4. What aspects of the sketches could you replicate without a computer (e.g. as a painting)?
- 5. What aspects of the sketch rely on the computer as the medium (i.e. they would be hard to reproduce without a computer)?
- 6. What drawing primitives does the author rely upon heavily in the sketch (e.g. rectangles, circles, mouse interaction, animation)?
- 7. How is the self-portrait interactive?
- 8. How is the code of the sketch decomposed and organized?
- 9. How would you modify or improve upon the sketch?
- 10. Is this sketch limited by Processing? How could this be improved?

## Learning Objectives

- Read sketches
- Think criticially about code

## Deliverable

Submit an electronic copy of your report under the moodle forum: "Processing Self Portrait."