

CMSC 117: Introduction to Computing: Interactive Systems

Game I Critique

Due October 8, 2012

Find a version of the bouncing ball game on <http://bard117f12.sketchpad.cc> that interests you. Answer the following questions for each sketch:

1. What is the name of the sketch?
2. Who is the author of the sketch?
3. Does the author credit any other work as an inspiration or base for this sketch?
4. What aspects of the sketch rely on the computer as the medium (i.e. they would be hard to reproduce without a computer)?
5. How did the author modify the original game? Why?
6. How is the code of the sketch decomposed and organized?
7. How would you modify or improve upon the sketch?

Learning Objectives

- Read sketches
- Think critically about code

Deliverable

Submit an electronic copy of your report under the moodle forum: "Game I."